

Demystifying L&D accessibility audits - delegate support notes

Contents

Introducing eLearning accessibility audits	2
Accessibility requirements.....	2
Documentation	3
Common issues	4
eLearning Accessibility Framework	4
Accessible learning content issues	4
Inclusive learning content issues	5
Shifting left.....	6
Getting started.....	6
Building confidence.....	6
Key takeaway	6
Contact.....	6
Sustainability acknowledgement.....	7

Introducing eLearning accessibility audits

Accessibility requirements

[Web accessibility laws and policies W3C](#)

[Global Law and Policy – Lainey Feingold](#)

European Union

[Web Accessibility Directive](#)

[European Accessibility Act](#)

United Kingdom

[Public Sector Bodies Accessibility Regulations](#)

[Equality Act 2010](#)

Canada

[Accessible Canada Act](#)

[Accessibility for Ontarians with Disabilities Act \(AODA\)](#)

United States

[Section 508](#)

[Americans with Disabilities Act](#)

State level drivers

[California Government Code Section 11546.7](#)

[Washington State Policy 188](#)

Standards

[EN 301 549](#)

[WCAG 2.2](#)

[How to meet WCAG Version 2.2 Quick Reference Guide](#)

Considering access needs

- Vision
- Hearing
- Motor
- Cognitive

[Section 508 Functional performance criteria](#)

Documentation

Accessibility Conformance Reports (ACR) and Voluntary Product Accessibility Templates

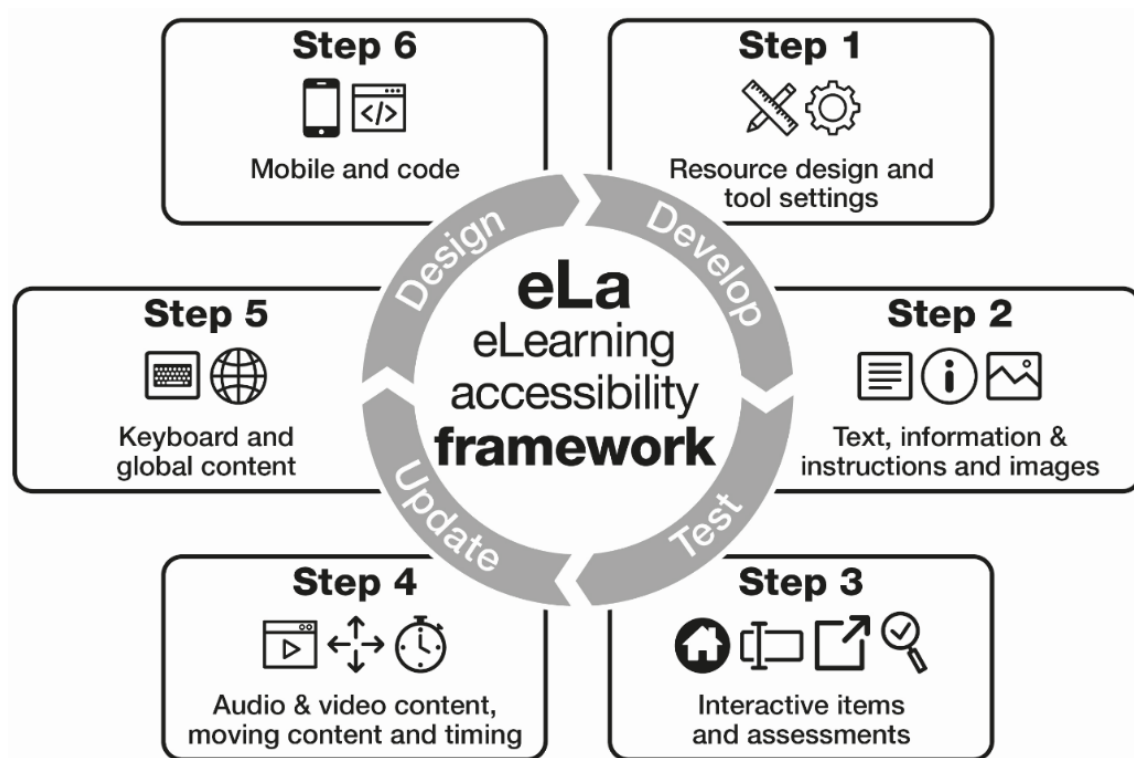
[dominKnow | One Accessibility Conformance Report](#)

Voluntary Product Accessibility Templates

[ITIC VPAT information](#)

Common issues

eLearning Accessibility Framework



Accessible learning content issues

Most common issues identified in eLaHub auditing:

Resource Design & Tool Settings - Colour contrast between text and background

[1.4.3 Contrast \(Minimum\) – Level AA](#)

[WebAIM contrast checker](#)

[EightShapes Contrast Grid](#)

Text, Info & Instructions, Images - Images of text

[1.4.5 Image of Text - Level AA](#)

[ChatGPT Alt Text Assistant](#)

Interactive Items and Assessments - Drag and drop interactions

[2.5.7 Dragging Movements - Level AA](#)

Keyboard navigation testing using Chrome browser:

- TAB - moves forward through interactive elements.
- SHIFT + TAB moves backwards through interactive elements.
- ENTER activates a link or button or selects an option.
- SPACE activates a button, checks or unchecks a checkbox, expands a dropdown menu.
- UP and DOWN arrows move through radio button options, menu options and autocomplete options.

Audio description / descriptive transcript

[1.2.3 Audio Description or Media Alternative \(Prerecorded\) - Level A](#)

Moving Content, Keyboard, Timing, Global - Moving content

[2.2.2 Pause, Stop, Hide - Level A](#)

Mobile, code strategy - Heading levels

[1.3.1 Info and Relationships - Level A](#)

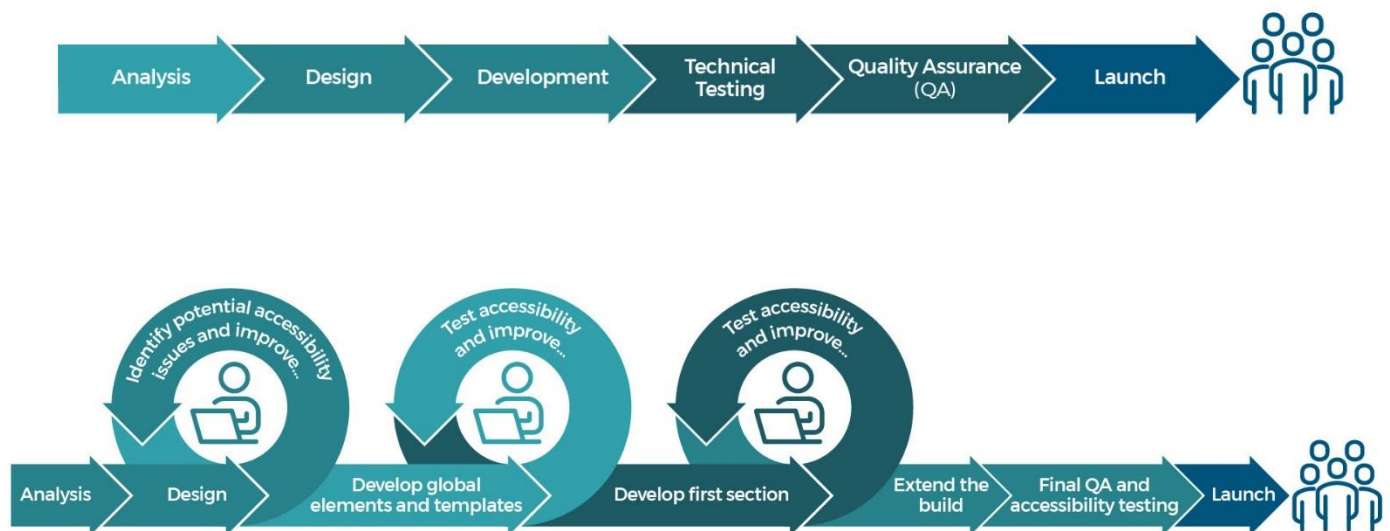
Inclusive learning content issues

“Inclusive learning content makes all learners feel welcomed, considered and valued and provides an excellent learner experience for everyone.”

Inclusive learning tips

1. Use imagery which includes people with a range of different access needs
2. Use inclusive instructions, (e.g. 'select' instead of 'click', 'enter' instead of 'type' etc.)
3. Use plain language
4. Provide clear and consistent instructions
5. AVOID USING TEXT ALL IN CAPITAL LETTERS

Shifting left



Getting started

[eLa1000 Accessibility Assessment](#)

Building confidence

[Designing Accessible Learning Content Programme](#)

[Access nine free lessons in the DALC Programme showcase module](#)

Key takeaway

‘Progress over perfection.’ Meryl Evans

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Sustainability acknowledgement

eLaHub partner with [ecologi](#) to plant a tree for every [eLa1000 Assessment](#) and [DALC Programme](#) completed to mitigate our environmental impact, including our AI usage.